

Katharine Evans

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software

Sketch 3.0

InVision

Adobe Creative Suite

Affinity Designer & Photo

Maya

Mari

Nuke

skills

UX design

User interface prototyping

Visual design

Previsualization

Animation & motion design

Storyboarding

Illustration

Digital camera layout

Compositing

modeling and texturing

Hello!

I'm a UX designer with a background in visual effects. My work is fueled by creativity and informed by research. I embrace a user-centered design approach, refining designs from rough sketch to wireframe to pixel perfect.

UX Consultant

Orderly 2017

I collaborated on a team of three with **Orderly**, a web platform that manages receipts, requests post-purchase refunds, and tracks packages. Here are some of my contributions:

- Conducted **user interviews** and usability testing
- **Designed a logo** for Orderly
- **Designed icons** for the site that better communicate what the site does
- **Wrote copy** that clearly explains Orderly's services
- This project was part of a UX Design class at **General Assembly SF**

Visual Effects Artist

I have worked for several Bay Area visual effects companies, performing a variety of tasks for feature films. Here are some highlights:

Industrial Light & Magic, San Francisco, CA 2007 - 2014

- **Animated cameras** for CG scenes in feature films
- Performed **real-time camera motion capture**
- **Designed camera layouts** and dressed virtual sets
- **Painted out** rigs & wires from feature film footage

Tippett Studio, Berkeley, CA 2014 - 2016

- **Matchmoved** digital cameras for feature films
- **Animated Cameras** to move seamlessly from live action to full CG motion

For a detailed list of projects I worked on, visit my IMDB page.

<http://www.imdb.com/name/nm1498320>

Educator

Academy of Art University, San Francisco, CA 2012

I taught a **Final Portfolio class** in the Visual Effects department. Students learned to write resumes, assemble portfolios, edit demo reels, and build professional websites.

Savannah College of Art & Design, Savannah, GA 2001 - 2002

- **Taught** the classes Intro to Computers, Intro to 2D Animation, and Animation for the Web.
- **Proposed and wrote** the entire syllabus for the Animation for the Web class.

Education

Savannah College of Art and Design, Savannah, GA. MFA, Computer Art.

Nazareth College of Rochester, Rochester, NY. B.S. Fine Art.